



Summer Camp Packing Checklist

Troop 3054 • Rotterdam, N.Y. • Week-Long Resident Camp

Scout name: _____

SLEEPING

- Sleeping bag
- Pillow
- Sleeping pad (optional – cots provided)
- Earplugs

UNIFORM & CLOTHING

- Full Class A uniform (shirt, pants/shorts, neckerchief)
- Troop activity (Class B) shirts – one per day
- Shorts – one pair per day
- Underwear – enough for the full week
- Socks – 9+ pairs (extras for wet days)
- Long-sleeve shirt (sun, bugs, cooler nights)
- Sun hat or cap
- 1 pair of pants
- Pajamas
- Sweater or sweatshirt (cool at night)
- Windbreaker or jacket
- Raincoat or poncho
- Swimsuit (2 pairs if taking Swimming MB)

FOOTWEAR

- Sneakers/boots (enclosed-toe required at all times)
- Extra pair of shoes (if first pair gets wet)
- Shower shoes / flip-flops (for showers & waterfront)

TOILETRIES & HYGIENE

- Toothbrush, toothpaste, comb, mirror, soap, shampoo, deodorant
- Washcloth & hand towel
- 2 towels (one for swimming, one for showering)
- Sunscreen
- Lip balm
- Insect repellent
- Chafing cream (prevents chafing)
- Kleenex or handkerchief
- Hand sanitizer

AROUND CAMP

- Day pack for daily use (not a drawstring bag)
- Refillable water bottle
- Flashlight & extra batteries
- Camp chair
- Camp mug and/or cup
- Watch or alarm clock
- Scout Handbook (in a zip-lock bag)
- Pen/pencil and paper
- Compass (optional)
- Snacks
- Whistle (for safety)
- Mesh dirty-clothes bag (labeled)
- Zip-lock / plastic bags (for wet gear)

MERIT BADGE ITEMS

- Completed prerequisite worksheets
- Any items required for your specific merit badges

MONEY

- Trading Post money – \$20–\$40 suggested
- \$10 extra for the troop photo (optional)

KNIFE & FIRE

- Pocket knife + valid Totin' Chip card
- Matches (waterproof) + Fireman Chit card

OPTIONAL

- Fishing pole
- Sunglasses
- Bug net
- Cards / board games
- Stamped envelopes & paper to write home

HEALTH & MEDS

- All medications (prescription & OTC) must be in their original packaging** – place in a labeled zip-lock bag (full name + Troop 3054)
- Prescription meds: keep dose instructions on packaging
- Health Forms A, B & C turned in to Scoutmaster
- Meds turned in to camp Health Officer at check-in
- Personal first aid kit

IMPORTANT BEFORE YOU PACK

- Pack everything in **one carry-in bag** that fits inside the tent.
- **Label everything** with the Scout's name and Troop 3054.
- **No food in tents** – keep all snacks in the bear box at night.
- **Leave at home:** video games, electronics, sheath knives.
- **Adults:** full Class A Scout uniform is required (worn for dinner & flags).

DEPARTURE DAY CHECKLIST

- Water bottle filled
- Lunch packed (if needed)
- All medications turned in
- Wearing Class B uniform
- Medical forms confirmed